

Name: _____



AC (10)



HP (3)

Occupation:

Boulangier

Alignment:



Law



Neutral



Chaos

Saves

Reflex	0
Fortitude	1
Will	0

Speed 30 Init 0

Equipment

Starting Funds: 32 cp
1 livre de farine
Grand sac (12 pc)

Weapons

Massue +1 (1d4+3)

Strength	15	1
Agility	11	0
Stamina	13	1
Personality	10	0
Intelligence	14	1
Luck	17	2

Notes

Lucky Sign: Path of the bear (Melee damage rolls) (+2)
Languages: Common, Alignment

XP

Name: _____



AC (11)



HP (1)

Occupation:

Mendiant

Alignment:



Law



Neutral



Chaos

Saves

Reflex	1
Fortitude	0
Will	1

Speed 30 Init 1

Equipment

Starting Funds: 35 cp
Béquilles
Chaîne de 3 mètres (30 po)

Weapons

Fronde +0 (1d4)

Strength	12	0
Agility	14	1
Stamina	10	0
Personality	14	1
Intelligence	13	1
Luck	11	0

Notes

Lucky Sign: Fox's cunning (Find/disable traps) (+0)
Languages: Common, Alignment

XP

Name: _____



AC (12)



HP (3)

Occupation:

Cordonnier

Alignment:



Law



Neutral



Chaos

Saves

Reflex	2
Fortitude	0
Will	0

Speed 30 Init 2

Equipment

Starting Funds: 29 cp
Chausse-pied
Bâton de 3 mètres (15 pc)

Weapons

Poinçon +1 (1d4+1)

Strength	14	1
Agility	16	2
Stamina	10	0
Personality	12	0
Intelligence	14	1
Luck	10	0

Notes

Lucky Sign: The raging storm (Spell damage) (+0)
Languages: Common, Alignment

XP

Name: _____



AC (10)



HP (3)

Occupation:

Pickpocket

Alignment:



Law



Neutral



Chaos

Saves

Reflex	0
Fortitude	1
Will	1

Speed 30 Init 0

Equipment

Starting Funds: 48 cp
Cassette
Coffre vide (2 po)

Weapons

Dague +1 (1d4)

Strength	10	0
Agility	12	0
Stamina	15	1
Personality	13	1
Intelligence	9	0
Luck	15	1

Notes

Lucky Sign: The bull (Melee attack rolls) (+1)
Languages: Common

XP