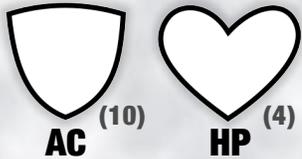


Name: _____



Occupation: **Volailer halfling**

Alignment: Law Neutral Chaos

Strength	11	0
Agility	10	0
Stamina	10	0
Personality	15	1
Intelligence	11	0
Luck	17	2

Saves

Reflex	0
Fortitude	0
Will	1

Speed **20** Init **0**

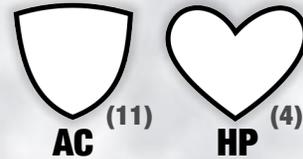
Equipment
Starting Funds: 29 cp
5 livres de viande de poulet
Morceau de craie (1 pc)

Weapons

Hachette +0 (1d6)

Notes
Lucky Sign: Bountiful harvest (Hit points, applies each level) (+2)
Languages: Common, Halfling
Halfling ability: Infravision
XP

Name: _____



Occupation: **Serrurier**

Alignment: Law Neutral Chaos

Strength	11	0
Agility	14	1
Stamina	17	2
Personality	15	1
Intelligence	5	-2
Luck	14	1

Saves

Reflex	1
Fortitude	3
Will	1

Speed **30** Init **1**

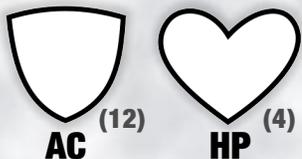
Equipment
Starting Funds: 41 cp
Outils de bonne qualité
Pied de biche (2 po)

Weapons

Dague +0 (1d4)

Notes
Lucky Sign: Lived through famine (Fortitude saving throws) (+1)
Languages: Common
XP

Name: _____



Occupation: **Prêteur sur gage halfling**

Alignment: Law Neutral Chaos

Strength	11	0
Agility	16	2
Stamina	14	1
Personality	14	1
Intelligence	15	1
Luck	9	0

Saves

Reflex	2
Fortitude	1
Will	1

Speed **20** Init **2**

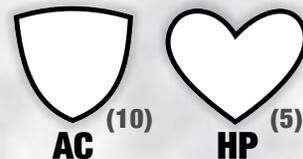
Equipment
Starting Funds: 38 cp
5 po 10 pa 200 pc
Grappin (1 po)

Weapons

Épée courte +0 (1d6)

Notes
Lucky Sign: Fox's cunning (Find/disable traps) (+0)
Languages: Common, Halfling, Alignment
Halfling ability: Infravision
XP

Name: _____



Occupation: **Bedeau**

Alignment: Law Neutral Chaos

Strength	16	2
Agility	10	0
Stamina	16	2
Personality	17	2
Intelligence	12	0
Luck	15	1

Saves

Reflex	0
Fortitude	2
Will	2

Speed **30** Init **1**

Equipment
Starting Funds: 33 cp
Symbole religieux
Corde (15 mètres) (25 pc)

Weapons

Bâton +2 (1d4+2)

Notes
Lucky Sign: Speed of the cobra (Initiative) (+1)
Languages: Common
XP